

# Mitch Gonzalez

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## Experience

### **Wolf & Crow** | Animation Supervisor | Los Angeles, CA | 2014-Present

- > Headed up animation department on three key sequences for *Pan* simultaneously
- > Supervised animation on *Björk: The Gate* music video
- > Oversaw animation department on *Napoleon: The Ticket* short film
- > Led animation for various commercials including *Google, Apple, Beats, Honda, and Science Channel*

### **Prologue Films** | Animation Supervisor / Visual Effects Artist | Venice, CA | 2011-2014

- > Headed up animation department on four of *Bungie's: Destiny* in-game cinematics
- > Supervised animation on *Audi Paris Car Show*
- > Supervised previs animation and helped craft the final look of *Noah* seven-day creation sequence
- > Led animation department on *Jack the Giant Slayer*, including previs, rigging, layout, animation, and cloth fx
- > Assisted on opening sequence to *Mission Impossible: Ghost Protocol*, including layout, animation, shading, lighting, and rendering

### **Pixomondo** | Animator | Santa Monica, CA | 2010-2011

- > Feature VFX and animation on *Fast Five*, and *Red Tails*
- > VFX Generalist on *Hugo*, which included animation, rigging, lighting and shading
- > Collaborated in a fast paced production pipeline with strict schedules and tight deadlines

### **Post Mango VFX** | Visual Effects Animator | Culver City, CA | 2011

- > Feature VFX and animation on *The Double*, and *Chronicle*
- > Responsible for animation and pre-composing the visual effects
- > Previs animator on *Chronicle*

### **Charlie Company** | Animator | Santa Monica, CA | 2010

- > Assisted on *Disney Channel* promotions for *Disney Junior* involving CG elements with live action
- > Assigned multiple shots with responsibility of character/s animation and environment animation

### **Reel FX** | Remote Character Animator | Dallas, TX | 2010

- > Feature Character Animation with *Warner Brothers* on *Looney Tunes* Project involving three 2 ½ minute CG stereoscopic Roadrunner/Wiley shorts for theatrical release
- > Animated on *Kit Kat* commercial involving realistic squirrels and live action
- > Assigned multiple shots with responsibility on all character/s animation

## Education

### **Ringling College of Art and Design**, 2006-2010

*Bachelor of Fine Art in Computer Animation*

### **Sarasota, FL**

*GPA: 3.88/4.00*

- > Graduated with Honors
- > Four *Best of Ringling Awards* in Computer Animation
- > Student Ambassador 2007-2010
- > Avant Garde Scholarship 2007-2010
- > President's List 2006-2010
- > Lazarus Foundation 2006-2010
- > Glass Foundation Fellowship 2006-2009
- > Orientation Leader 2007

## Qualifications

- > Animation/Previs Supervision
- > Autodesk Maya 2017
- > Autodesk 3ds Max 2017
- > Autodesk MotionBuilder 2017
- > Autodesk Mudbox 2017
- > Adobe After Effects CC
- > Adobe Premiere Pro CC 2017
- > Adobe Photoshop CC 2017
- > Digital Cinematography/ Previs
- > Layout/ Rigging
- > Motion Capture/ Acting
- > Modeling/Texturing